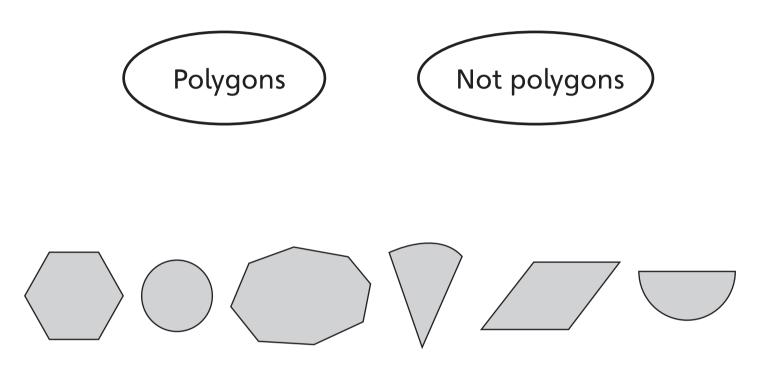
## Sorting 2D shapes

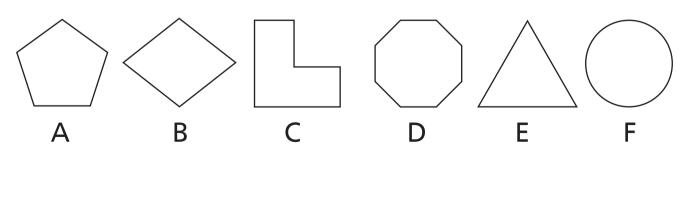
0

Match each shape to the correct group.



2

Sort these shapes into order by number of vertices, from the fewest number of vertices to the most.



Fewest

Most